

2011-12 Hockey Regulations

NEW

- ★ Regular season shootouts (See Regulation 10)
- ★ End-of-period procedure (See Regulation 11)
- ★ Post-season overtime regulations – three minute rest prior to post-season overtimes (See OVERTIME GAME REGULATIONS #1 under BOYS' & GIRLS TOURNAMENT INFORMATION).

Regulations

1. Practice begins on the date set by the NDHSAA Board and concludes with the state tournament.
2. Individuals must have participated in at least 9 daily practices (counting only one per day) before competing in an interscholastic contest.
3. One pre-season inter-squad scrimmage can be held prior to the first allowable game. Scrimmages must conform to the definition as found in the Constitution and By-Laws Q&A Part Two, Art XIV, Sec III, Q & A #10. Scrimmages held after your first game count as one of the maximum number of games.
4. High school teams may schedule 21 games. Girls' teams may schedule 23 games unless a region tournament is established, at which time schedules will revert back to 21 games.
5. Individual players are permitted to participate in a maximum of 5 periods in one day. Violation will result in forfeiture of the contest(s) in which the violation(s) occurred and the participant will sit out the next regular scheduled contest at that level. Individual players are permitted to participate in 80 periods in a season, 76 periods plus an invitational tournament, or 76 periods plus no more than 4 periods of an invitational tournament and one tournament of a lower level not including NDHSAA sponsored tournaments.
6. When the goal differential in the 3rd period is 6 or more, the running time rule shall be invoked.
7. Game disqualification and game misconduct penalties shall follow PART TWO, ARTICLE XIV, and Section XIII of the NDHSAA Constitution & By-Laws.
EXCEPTION: If a player is removed from a game for committing five penalties and none include unsportsmanlike conduct, he/she does not have to sit out the next game. If any of the five penalties are unsportsmanlike, he/she must adhere to #7 above.
8. NDHSAA varsity hockey will play 17-minute periods accord.
9. All NDHSAA tournament games will resolve tied games according to NFHS Rule 6-39.
10. **NEW** - During regular-season games, if the game remains tied at the end of the eight (8) minute overtime period, the teams will proceed to a shootout. The rules governing the shootout shall be the same as those listed under NFHS Rule 4, Section 7 - Penalty Shot.

The teams will not change ends for the shootout. The home team shall have the choice of shooting first or second. The teams shall alternate shots.

Three (3) players from each team shall participate in the shootout and they shall proceed in such order as the Head Coach selects. All players are eligible to participate in the shootout unless they are serving a ten-minute misconduct or have been assessed a game misconduct or a game disqualification.

Once the shootout begins, the goalkeeper cannot be replaced unless he/she is injured. No warm up shall be permitted for a substitute goalkeeper.

Each team will be given three shots, unless the outcome is determined earlier in the shootout. After each team has taken three shots, if the score remains tied, the shootout will proceed to a "sudden death" format. No player may shoot twice until everyone who is eligible has shot. If, however, one team has fewer players eligible for the shootout than its opponent, both teams may select from among the players who have already shot. This procedure would continue until the team with fewer players has again used all eligible shooters.

Regardless of the number of goals scored during the shootout portion of overtime, the final score recorded for the game will give the winning team one more goal than its opponent, based on the score at the end of overtime.

The losing goalkeeper will not be charged with the extra goal against. The player scoring the game-winning goal in the shootout will not be credited with a goal scored in his/her personal statistics.

If a team declines to participate in the shootout procedure, the game will be declared as a shootout loss for that Team. If a team declines to take a shot it will be declared as "no goal."

11. **NEW** - At the conclusion of a period, teams must remain at their bench area until the referee signals the players to proceed directly to their dressing rooms. PENALTY: MINOR (captain's choice of players). This is in accordance with Rule 2-3-4 of the NFHS Rule Book.

12. Allow ALL players (not just the starters) to skate on the ice prior to the start of the 2nd and 3rd periods. This is in accordance with Rule 2-4-2 of the NFHS Rule Book

GIRLS' Information:

TEAMS: Bismarck, Devils Lake, Dickinson, Fargo North, Fargo South, Grand Forks, Jamestown, Mandan, Minot, West Fargo and Williston

GIRLS' STATE TOURNAMENT QUALIFYING:

Regular season standings will be used to determine seeding for the state tournament. If ties occur, the tie-breaking format below can be used.

If teams are tied at the end of regular season play, their state position shall be determined by:

A. Most wins in head to head (region record among tied teams) competition

If still tied,

B. Most goals scored head to head (region record among tied teams) competition

If still tied,

C. Most wins against highest ranked teams in the region (Next team below if teams are tied for first place)

If still tied,

D. Greatest differential in goals for/goals against top-ranked team in region
(Next team below if the teams are tied for first place)

If still tied,

E. Coin flip by a NDHSAA representative

BOYS' Information:

East Region - Devils Lake, Fargo Davies, Fargo North, Fargo South/Shanley, Grafton/Park River, Grand Forks Central, Grand Forks Red River, and West Fargo

West Region - Bismarck, Bismarck Century, Bottineau, Dickinson, Hazen/Beulah, Jamestown, Mandan, Minot and Williston

Regular season regional standings will be used to determine seeding for regional tournaments. The regional standings will be determined by using the following system:

1. Teams in each region must play other teams in their region at least once.
2. Games will have point values: 4 points for win if playing once or 2 points for win if playing twice.

*When a game is determined in overtime or a shootout, the losing team will be awarded points equivalent to one-half the value of the contest.

If teams are tied at the end of regular season play, their regional position shall be determined by:

A. Most wins in head to head (region record among tied teams) competition

If still tied,

B. Most goals scored head to head (region record among tied teams) competition

If still tied,

C. Most wins against highest ranked team in the region (Next team below if teams are tied for first place)

If still tied,

D. Greatest differential in goals for/goals against top-ranked team in region
(Next team below if the teams are tied for first place)

If still tied,

E. Coin flip by a NDHSAA representative

BOYS' REGIONAL TOURNAMENTS

East and West Regional Tournaments will be held at the conclusion of the regular season to determine which teams will qualify for the State Tournament.

1. The top four teams from each regional tournament will qualify for the state tournament.
2. The East Region tournaments will be played February 17 and 18 in Grand Forks. Quarterfinals will take place on February 14 at home sites. The West Region will be played in Minot on February 16-18.

Regional Pairings:

1	vs	8
4	vs	5
2	vs	7
3	vs	6

NOTE: The 8th place team in the West Region will host the 9th place team by Tuesday, Feb. 14th.

Officials will be assigned by the NDHSAA.

Trophies will be provided to the top two teams

STATE TOURNAMENTS:

Boys' and Girls' in Grand Forks' Purpur Arena and Ralph Engelstad Arena Feb. 23-25, Todd Olson, Mgr.

Pairings & Format:

The tournament will be played in a "straight bracket" with a consolation bracket;

Girls':

1	vs	8
4	vs	5
2	vs	7
3	vs	6

Boys':

1 West	vs.	4 East
2 East	vs.	3 West

1 East vs. 4 West
2 West vs. 3 East

The higher team in the final division standings will be the home team in each State Tournament game. In case teams' final rankings are the same, head-to-head competition will be used; if still tied, total goals in head-to-head competition will be used, and if still tied, a coin flip will determine home team.

BOYS' & GIRLS' TOURNAMENT INFORMATION:

TOURNAMENT EXPENSE ALLOWANCE:

Team payments will be made at the end of each fiscal year using the approved formula found on the NDHSAA home page, "Team Payment Plan".

AWARDS:

First, second, third, fourth and fifth place team trophies will be provided. Participation awards will be awarded as follows; 20 players, 8 cheerleaders and 4 coaches to each team. The coaching staff shall organize team personnel for recognition of each and remind players that jerseys need to be worn for recognition.

PLAYERS IN UNIFORM

"A maximum of 20 players, including goalkeepers may dress and play in a game" (NFHS rule 2-3a). A team may have up to 20 players rostered for region and state tournaments. If a coach removes a player for violating association rules or a verified illness/injury, said player may be replaced on the roster. If the coach removes a player for other disciplinary reasons, said player may not be replaced. Any changes in the roster must be cleared with the tournament manager beforehand.

PASSES

No passes other than those issued by the tournament manager and the metal lifetime passes issued by the NDHSAA are to be honored.

Up to thirty-four passes per school maybe issued. All players, student managers, coaches, cheerleaders and school officials must present passes or tickets for admission to any and all sessions. The cost for extra tickets will be deducted from the school's team payment.

Radio and TV: Two passes to each station for each session broadcast.

Press: Two passes for writers and one for a photographer to each daily newspaper represented. Two passes for each weekly newspaper represented.

PROTESTS

Protests as to the eligibility of a contestant will be considered prior to the tournament or after the tournament, but not while said tournament is in progress.

SCHOOL RESPONSIBILITY

Each school is responsible for players and students attending tournaments. Suitable chaperones should accompany each delegation.

SHIRTS

An appropriate shirt is required at all NDHSAA sponsored region and state events. An appropriate shirt is to be determined as per local school policy.

BANDS

The host school band or a high school band in the city where the tournament is held shall be designated as the official tournament band. However, the manager may secure bands from out-of-town if necessary. Bands are to be admitted free of charge only to sessions at which they play and only one band is permitted at each session.

CHEERLEADERS

A maximum of 8 cheerleaders or 7 and a mascot are allowed. Cheerleaders are allowed on the ice during intermissions only.

NOISEMAKERS AND CONFETTI

The following are not allowed at any indoor regular season or NDHSAA sponsored events.

**On page 19 of the Spirit Rules book, Rule 2, Section 1, Article 11, it states: "artificial noisemakers must not be used in indoor athletic contests except during pre-game or halftime performances.

Exception: megaphones appropriately used by spirit participants on the sideline, floor or court are permitted." What this means is only cheerleaders can use megaphones, and only to amplify their voices--not pound them on the ground, etc.

Confetti has also been banned because of safety and excessive clean-up work. Tournament managers are instructed to confiscate such articles at the door.

SPORTSMANSHIP

Please prominently place the following statement in tournament programs. "Good sportsmanship is displaying a commitment to fair play, ethics and integrity. Please display good sportsmanship

throughout the tournament. THANK YOU. Spectators displaying any unsportsmanlike conduct such as, but not limited to taunting, baiting or carrying flags around the arena, will be removed”.

OVERTIME GAME REGULATIONS (No changing of ends in overtime)

1. **NEW** - Teams remain in bench area for a three-minute rest before playing an eight-minute overtime.
2. Before a second overtime period, teams will leave the ice and there will be a 10-minute rest period to allow sufficient time for cleaning and flooding the ice before playing a 15-minute sudden victory overtime.
3. If still tied, teams remain in bench area for a five-minute rest before playing an eight-minute overtime.
4. If still tied, repeat steps two and three until a winning team is determined.

PROGRAMS

1. Program rights are awarded to the tournament manager who may sub-contract to other organizations.
2. If sub-contracted, the tournament manager shall be responsible for approving the contents of the program. Materials in the program should be primarily information relative to the tournament, the participating teams, tournament history, NDHSAA history, etc.
3. Program advertising shall be in good taste with no ads pertaining to gambling, alcohol, drugs or tobacco. Ads shall not take precedence over tournament or NDHSAA information.
4. Tournament programs shall include information supplied by the NDHSAA office.
5. The tournament manager keeps any profit realized from programs and is responsible for any deficit.

CONCESSIONS

Concession rights are awarded to the host school or building management. Concession merchandise shall be limited to soft drinks, popcorn, candy, coffee, etc. Enterprises tending to exploit students are prohibited. The NDHSAA will provide T-shirts for sale. No other merchandise of this type is allowed.

HOST CITY RESPONSIBILITY

If provided, hospitality rooms, intermission entertainment, cheerleader supervision and outside bands are the responsibility of the host city.

PRACTICE SESSIONS

Teams may not practice at the tournament site following the seeding of said tournament and teams may not practice at the tournament facility once a tournament has begun.

TELEVISION

No television rights have been sold for the regional tournaments. NBC North Dakota Sports has purchased TV rights for the state tournaments.

INSURANCE

Region and state tournaments are protected by master liability, property damage, hold-up and burglary insurance. This policy does not cover damage to the premises.